


# Moldex3D European Users' Meeting 2008

True 3D CAE for Injection Molding

Time	9 / 24 (Wed)	Time	9 / 25 (Thu)
0840 ~ 0900	Reception	0840 ~ 0900	Reception
0900 ~ 0910	A1: Opening / Peer Guldbrandsen ; FlowHow	0900 ~ 0930	B1: Case studies of Lego parts / <i>Mads Jespersen ; Lego</i>
0910 ~ 1000	A2: The latest technology & applications in Moldex3D / Dr. Venny Yang ; <b>Moldex3D</b>	0930 ~ 1000	B2: The use of Moldex3D to predict flow, thermal and shrinkage on injection moulding with hybrid moulds/ <i>Professor Pouzada; Univ. of Minho &amp; Ms. Teresa Neves; SimulFlow</i>
1000 ~ 1030	A3: Wheel for medic blood testing machine/ <i>Niels Pinholt ; DanCad A/S</i>	1000 ~ 1030	B3: Practical meshing tools in Rhino 4 <b>Rhinoceros</b> / <i>Stephan Seifert ; McNeel</i>
1030 ~ 1100	<b>Coffee break</b>	1030 ~ 1100	<b>Coffee break</b>
1100 ~ 1200	A4 - A5 : Material versus Simulations - Challenges and Solutions / <i>Vito Leo; BIMS</i>	1100 ~ 1130	B4: Users Feedback & Ending / Moldex3D team <b>Moldex3D</b>
1200 ~ 1220	A6: Q&A / <i>Vito Leo; BIMS</i>	1130 ~ 1215	B5 : "Driving the use of CAE in packaging development within Unilever"/ <i>Dave Peberdy ; Unilever</i>
1220 ~ 1400	<b>Lunch</b>	1215 ~ 1330	<b>Lunch</b>
1400 ~ 1430	A7: eDesign as the ping pong virtual simulation tool / <i>Lars Nickelsen ; Grundfos</i>	1345 ~ 1600	B7: Workshop tour : Lean production in Unilever  <i>Unilever</i> 1600 : Back trip <b>Important Note:</b> Please bring safety shoes for the workshop tour if possible – else <b>you will not be allowed to enter the factory</b> . Please let us know ASAP if you cannot bring safety shoes.
1430 ~ 1500	A8: Simulation of RIM and PIM by using Moldex3D / <i>Cristoph Hinse ; SimpaTec</i>		
1500 ~ 1530	A9: Modeling Hot Runners in Moldex3D / <i>Jorge Carao ; Unilever</i>		
1530 ~ 1600	<b>Coffee break</b>		
1600 ~ 1630	A10: 25 years of Simulation - a personal viewpoint / <i>John Gosden</i>		
1630 ~ 1700	A11: Moldex3D R9.1 Preview/ <i>Jimmy Chien</i> <b>Moldex3D</b>		
1700 ~ 1730	A12: Moldex3D Demo / <i>Cedric Liu</i>	